

Action Cricket Trophy Rules 2012

Dates:

The competition will be played over the follow dates:

Thursday and Friday afternoons from October 17th to December 14th (Most teams can expect a minimum of 3 games during the term, plus playoffs if they make it)

- Players to be no older than Year 6
- Mixed Teams (at least 2 girls per team) 10 players in each team
- Wooden or plastic bats and an Incrediball (or equivalent)
- Canterbury Cricket Association to provide coaching for your school team in conjunction with a visit to your school for cricket lessons from the Summer squad with other class groups
- Please use full names on score sheets as this will help with talent identification and if results are published full names are required by newspapers

RULES

Free Hit Cone

*Following on from the successful introduction of the Free Hit Cone for the girls competition, we will be continuing the free hit cone for the **WHITE AND BLACK** grades this summer. Any wide or no ball bowled will result in the batsman hitting off a free hit cone.*

1) Aims

Enjoyment for and fair play by all players

2) Pitch

Two sets of Stumps set out 16 meters apart. There is no need for a cricket pitch to be prepared but if a school had an artificial pitch then this would be used. A grass field will suffice.

3) Teams

- Each team comprises of 10 players
- Teams must be of mixed genders (At least 2 girls)

4) Starting the Game

The two teams will each nominate a captain. The two captains will then toss the coin to decide which team will bat or bowl first

5) Playing the Game

Games shall consist of 10 overs per team.

6) Batting and Scoring

- The batting side will be divided into five pairs, each batting for 2 overs each. If a wicket falls the batting side will lose three runs but the pair will stay in for the full two overs. If a wicket falls batters will change ends, as they will at the end of the over.
- A batsman may be out bowled, caught, run out or hit wicket. There will be no LBW'S.
- Should a wide or no ball be bowled 1 run will be added to the batting team. These balls will be rebowled, however there will a maximum of eight balls bowled in an over apart from the last over, where 6 fair deliveries must be bowled

7) Bowling and Fielding

- Each player in the team will bowl one over (5 players to bowl two overs from the quarter onwards, at least 1 girl). All overs will take place from the same end.
- Only the wicket keeper may stand within 10 meters of the batter.
- Boundaries will be set at the start of the game and may be play ground edges or grass verges or marker cones.

8) The Result

The team scoring the most runs will be the winner. In the event of a tie the team taking the most wickets will be the winner. Should there still be a tie after this, each player will bowl one ball at the wickets (no batter). The team who hits the most times will win.

9) Scoring

The score shall be kept on the enclosed sheet and faxed to the CCA on 365-3073 by the home team. Please use full names as we plan to publish some performances in the newspaper and it helps us identify any promising young players coming through.

10) Gear

Incrediballs (Or equivalent), wooden or plastic bats and Cricket stumps to be used.

11) Two teams

Your school is welcome to enter more than one team. You may have an 'A' and 'B' team, or select even teams. Once a player has played for one of the teams he or she cannot then play for the other team. Your teams must also be independent i.e they must be able to play at different grounds.

12) Umpiring

Canterbury Cricket will provide an Umpire for most games.